



IVAN MATHY

Multimedia Artist
www.mousta.ch
me@mousta.ch

EDUCATION



TRIBECA FLASHPOINT MEDIA ARTS ACADEMY (Chicago IL)
Associate degree in Applied Science, Graphic Design and Visual Communication

JUNE 2014

PROFESSIONAL EXPERIENCE



UPTAKE TECHNOLOGIES (Chicago IL)
Resident Hacker

2014-PRESENT

- Designed a fully interactive War Room
- Conceived a virtual reality 3D rendering engine for the Oculus Rift
- Experimented with Big Data and hardware interactions as part of the Innovation Lab



INTERACTIVE MEDIA CONSULTANT (Various locations)
Freelance

2012-PRESENT

- Worked in design, engineering, architecture, performance
- Created interactive experiences for brands and events
- Produced motion graphics for advertisement and bands
- Published free content and tools for artists



GREYSCALEGORILLA (Chicago, IL)
Motion Design Intern

2014

- Produced promotional clips for Transform and Signal
- Experimented with simulations using X-Particles
- Provided tutoring to beginner motion designers
- Researched topics and examples for courses content



RAGEPROPER (Chicago, IL)
Co-owner, Production Designer, VJ

2012-2014

- Managed the event production side of the company
- Designed custom stage structures, light and video content
- Organized, promoted, performed at concerts and festivals
- Provided visual packages to touring artists

SKILLS AND SOFTWARE



Cinema 4D



Photoshop



After Effects



Illustrator



Xcode



Coda



VDMX

Design
Animation
Programming
Performance
Video

Adobe Photoshop, Adobe Illustrator, Sketch, Adobe InDesign
Cinema 4D, Adobe After Effects, X-Particles, Turbulence FD
Objective-C, Javascript, C++, NodeJS, HTML5, PHP
VDMX, Lighting and Stage Design, Unity, MadMapper
Final Cut Pro, Adobe Premiere, Practical Shooting, Drone flying

For additional information about projects, experience, awards, skills and certifications, please visit :

WWW.MOUSTA.CH